



Course Information

Course Title	Digital Art I
Course Prefix, Num. and Title	ARTS 2348
Division	Communication and Fine Arts
Department	Visual and Performing Arts
Course Type	Academic General Education Course (from ACGM, but not WCJC Core)
Course Catalog Description	Studio art courses that explore the potential of the computer hardware and software medium for their visual, conceptual, and practical uses in the visual arts
Pre-Requisites	ARTS 1311
Co-Requisites	Enter Co-Requisites Here.

Semester Credit Hours

Total Semester Credit Hours (SCH): Lecture Hours:	3:3:0
Lab/Other Hours	
Equated Pay Hours	3
Lab/Other Hours Breakdown: Lab Hours	Enter Lab Hours Here.
Lab/Other Hours Breakdown: Clinical Hours	Enter Clinical Hours Here.
Lab/Other Hours Breakdown: Practicum Hours	Enter Practicum Hours Here.
Other Hours Breakdown	List Total Lab/Other Hours Here.

Approval Signatures

Title	Signature	Date
Prepared by:		
Department Head:		
Division Chair:		
Dean/VPI:		
Approved by CIR:		

Additional Course Information

Topical Outline: Each offering of this course must include the following topics (be sure to include information regarding lab, practicum, and clinical or other non-lecture instruction).

- Color Theory
- Printing and presentation of digital art
- Photographing 2D & 3D
- Adobe Illustrator and Adobe Photoshop basics
- Principles of Design and Visual Elements

Course Learning Outcomes:

Learning Outcomes – Upon successful completion of this course, students will:

- Identify and apply the elements of art and principles of two-dimensional design
- Identify and apply technical aspects of film and photography for online presentation of work
- Demonstrate the ability to create presentation quality images of 2D and 3D fine arts
- Demonstrate creative skill in aesthetic problem solving within digital media programs

Methods of Assessment:

- Papers
- Group Assignments
- Projects (Rubrics)
- Quizzes
- Class Participation & Critiques
- Portfolio review

Required text(s), optional text(s) and/or materials to be supplied by the student:

Beginner's Guide to Digital Painting in Photoshop by Nykolai Aleksander, Richard Tilbury. (ISBN: 9780955153075)
Adobe Illustrator CC Classroom in a Book (ISBN: 0321929497)

Suggested Course Maximum:

10

List any specific or physical requirements beyond a typical classroom required to teach the course.

Computer lab with Adobe Illustrator and Photoshop CC

Course Requirements/Grading System: Describe any course specific requirements such as research papers or reading assignments and the generalized grading format for the course.

90-100	A
89-80	B
79-70	C
69-60	D
59 or below	F

Curriculum Checklist:

- Administrative General Education Course** (from ACGM, but not in WCJC Core) – No additional documents needed.
- Administrative WCJC Core Course.** Attach the Core Curriculum Review Forms
 - Critical Thinking
 - Communication
 - Empirical & Quantitative Skills
 - Teamwork
 - Social Responsibility
 - Personal Responsibility
- WECM Course** -If needed, revise the Program SCANS Matrix and Competencies Checklist